

# The Multiplex edu-games

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## YoungArchers



We are happy to present to you the forthcoming activities of the European Erasmus+ Project entitled “Young Archers”, a project focusing on heritage buildings constructed between 1850-1960 across the partner cities of Athens, Barcelona, Paris and Nicosia in which it participates.

Cultural heritage is a valuable tool for teachers to efficiently mediate civic education and regard school communities as ideal environments for promoting intercultural dialog and social inclusion. Further elaborating on this approach, the project draws the attention of school communities towards heritage buildings to serve a dual purpose: Raise awareness of European cultural continuity and our shared values and motivate community members to engage in collective action for built heritage preservation.

Within the above framework the project focuses in providing efficient training material and accessible interdisciplinary tools to support teachers in incentivizing students aged 9-12, including children with disabilities or those originating from different socio- cultural backgrounds to discover the European dimension of their local urban architectural heritage.

As a means of achieving the purpose and the objectives of the project a digital toolkit is developed and tested in the courses of English, Language, Art and Computer Science

containing one multiplex edu-game consisting of five (5) activities, taking into account the needs of different age groups and aiming at triggering children's creativity, synthetic ability, storytelling and digital skills. The games are tested in the 5th and 6th grade as well as in the All Day School and are the following:

A. "Guess the building" aged 8+

B. "Create your walk" aged 7+

C. "Accessible storytelling challenge" aged 10+

D. "Make a postcard" aged 6+

E. "Save the buildings" aged 9+

Detailed content will be available soon on the [YoungArchHers project website!](#) 😊

Stay tuned!